

# Running WebViewer Locally

## Local Webviewer Server with Local Utopia

### Preface

This guide is assuming you already have previewerX building and running. If you leave the Web Server Url and 'Connecting to local Utopia and Webviewer' checkbox unchecked, PreviewerX will run client side only and will only preview PDF files properly. This is fine for most use cases, but if you need to work with annotations, redactions, or any page manipulation functions you'll need the Webviewer Server running.

### Instructions

1. If you don't have it already, download and install [Docker Desktop](#)
2. Download the [docker-compose.yml](#) file, preferably somewhere you can find it
3. Open a command prompt in that folder and run: `docker-compose up -d --force-recreate`
  1. This will take a few seconds to spin up the first time, you can test if it's up by going to <http://localhost:8090/demo?s>
4. Navigate to the Utopia project (The main project, not the base repo) from the repo base
  1. Find the `.vs/Utopia/config/applicationhost.config` file and open in an editor like notepad++
  2. Find the `<sites>` section and the `<site name="Utopia">` section inside of it

### 3. Add the additional binding

```
<binding protocol="https" bindingInformation="*:44334:host.docker.internal" />
```

the full Utopia Site section should look similar to this:

```
<site name="Utopia" id="2">
  <application path="/" applicationPool="Utopia AppPool">
    <virtualDirectory path="/" physicalPath="C:\src\Utopia\Utopia\Utopia" />
  </application>
  <bindings>
    <binding protocol="http" bindingInformation="*:57584:localhost" />
    <binding protocol="https" bindingInformation="*:44334:localhost" />
    <binding protocol="https" bindingInformation="*:44334:host.docker.internal" />
  </bindings>
</site>
```

5. You may need to restart Visual Studio if it was already running

6. If you're testing in the PreviewerX Demo project, enter the following values into the form on the side:

Base Url - `https://localhost:44334`

Web Server Url - `http://localhost:8090`

Check the box for 'Connecting to local Utopia and Webviewer'

(Make sure there isn't whitespace at the end of the URL, but that would never happen to you, right?)

Congrats! Everything should be working locally now!

## Technical Details

To add technical details in case there's any issues later on.. under the hood we were having issues running locally be the webviewer running in docker couldn't make a call out to Localhost on the host machine, so it was impossible to load the file. Fortunately, docker desktop adds a host.docker.internal dns entry under the hood that allows docker containers to reach the host machine. I'll be honest, I'm not sure if it's mapped to the loopback on the host somehow, or if it's the local IP. I assume the local IP. To get everything running locally, we're simply overriding the base URL of the loadDocument call to use the host.docker.internal address. However, that means we also need to add that as a viable binding in IISExpress, so we modify the binding in the applicationhost.config file. I'm looking to see if there's a way to just add this by default to Utopia, but for now, hopefully this isn't too painful.

## Problems and Solutions

Sometimes Docker gets confuse and you get a "Error: (HTTP code 500) server error - Ports are not available: exposing port TCP 0.0.0.0:60001 -> 0.0.0.0:0: listen tcp 0.0.0.0:60001: bind: An attempt

was made to access a socket in a way forbidden by its access permissions." from the loadbalancer docker image. Usually you'll notice this because previewerX can't connect to localhost:8090 even though everything is running. When this happens try this:

1. Stop the Apyrse Docker images
2. Open an admin/elevated command prompt and run:  
`net stop winnat`
3. Restart the docker images or re-run `docker-compose up -d --force-recreate` from the folder with the docker-compose.yml file
4. Once everything is green, go back to the command prompt and run:  
`net start winnat`

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