

# Nautilus UI

## Nautilus UI

- Nautilus UI is located in the Atlantis-Component-Library repo alongside efc-atlantis-components and revver-comp-sandbox and is the location for new components (pending POC completion).

## Initial Setup

- Pull down and open the Atlantis-Components-Library repo
- Get authenticated to Font Awesome globally by inputting these commands into your command line:
  - `npm config set "@fortawesome:registry" https://npm.fontawesome.com/`
  - `npm config set "//npm.fontawesome.com/:_authToken" XXXXXXXX-XXXX-XXXX-XXXX-XXXXXXXXXXXX`
    - Replace the placeholder with the real auth token, which you can find in the Shared Development Last Pass account under Font Awesome, or by asking someone with access to it.

## Adding a component

- Add a folder with the component name under the "src" folder
- Add the component, story, index, and component specific styling files in the same folder.
  - Example:
    - Button
      - index.ts
      - Button.tsx
      - Button.stories.ts
      - button.scss
- In the component level index.ts file export the component
  - `export { Button } from './Button';`
- In the library level index.ts file add the component export as well
  - `export * from './Button';`

## Run Storybook

- Make sure you're at the level where you can see the ".storybook" folder and the various config files
  - ....Atlantis-Component-Library\nautilus-ui
- In your command line simply run:

```
npm run storybook
```

- This will automatically spin up the project Storybook on <http://localhost:6006/>
- Here's the documentation for more details on Storybook. [Get started with Storybook • Storybook docs](#)

## Build the library

```
npm run build
```

## Build the NPM package

Once the PR is approved and merged into main the pipeline will automatically update the NPM package. (This is still a work in progress)

## Team Process for Moving from EFC Component Library to Nautilus UI

After the POC is complete this section will get updated, but for now:

- A list of candidate components will be created that anyone can work on moving over during ILs or as a possible sand item.
  - Items from the EFC Component Library
  - Items that were created in Atlantis-FrontEnd while waiting on Nautilus UI that are intended for the library.
- Any new multi-use components should go directly into Nautilus UI going forward.

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